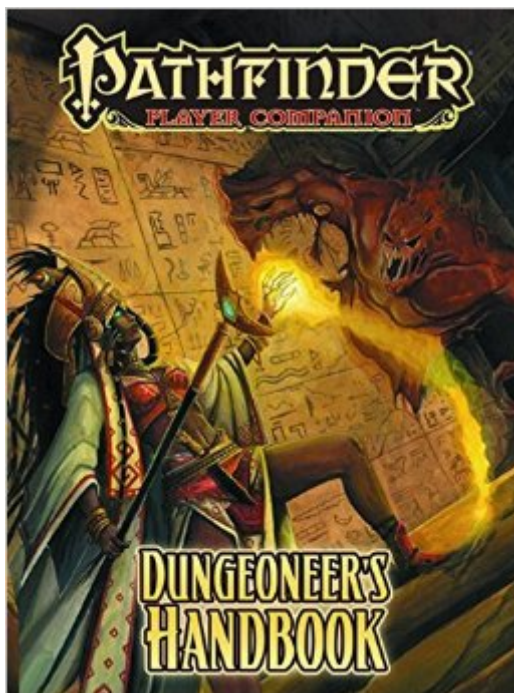


The book was found

Pathfinder Player Companion: Dungeoneer's Handbook



Synopsis

Monsters and pitfalls standing between you and your destiny? Overcome the challenges of any ruin, crypt, or castle with Pathfinder Player Companion: Dungeoneer's Handbook. This player-focused guide to lethal lairs and trap-laden labyrinths reveals a wealth of expert options and survival strategies to overcome the dangers of any dungeon. Get equipped with specialized dungeoneering gear, learn what to watch for with profiles on the most common traps and hazards, never be ambushed again with cunning archetypes and class options, and be prepared for any danger with a host of new spells, magic items, and more! Golarion's greatest explorers also reveal their most daring exploits, ingenious techniques, and the stories behind the Inner Sea region's most infamous dungeons — not to mention the incredible treasures that await within. Head into the dungeon with Pathfinder Player Companion: Dungeoneer's Handbook and whatever you find within won't stand a chance.

Book Information

Age Range: 8 and up

Series: Pathfinder Player Companion

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Average Customer Review: 3.7 out of 5 stars — See all reviews (3 customer reviews)

Best Sellers Rank: #526,520 in Books (See Top 100 in Books) #233 in Books > Science Fiction & Fantasy > Gaming > Pathfinder #92574 in Books > Children's Books

Customer Reviews

OK, this is a fine & useful guidebook for Pathfinder players. It has lots of crunchy fluff and fluffy crunch. Six Archetypes, eight feats, four traits, and over two dozen items. Section on Dungeon guides (books and maps), famous dungeons, traps, etc. They have one piece of advice which can be disastrously wrong: The advice that the main route into a chamber is usually not trapped, as it's a route that would have to be taken many times a day. This is true if we're talking realistic, but few dungeons are designed in a realistic fashion.

not enough content to warrant further purchases of this type, I bought two this and the magical companion and was disappointed by the minimal content.

Good ideas for adventurers

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